INTRODUCTIONS

- · ADAM DOOLITTLE
- · BOBBY AVERY
- BRYAN CLAUSON

OUR TEAM NAME: EFFECTIVE PANCAKE (BLAME GITHUB)



WHY EFFECTIVE PANCAKE?

Create a new repository A repository contains all the files for your project, including the revision history. Owner Repository name ■ milkey-mouse ▼ Great repository names are short and memorable. Need inspiration? How about effective-pancake. Description (optional) Public Anyone can see this repository. You choose who can commit. Private You choose who can see and commit to this repository.

THE ORCHESTRATOR

THE DARK SOULS OF COMBAT-BASED PROCEDURALLY GENERATED RHYTHM-EM-UPS

THE THINGS WE'RE STEALING

UNDERTALE-ESQUE BOSSES

THE THINGS WE'RE STEALING

UNDERTALE-ESQUE BOSSES
+ GAMEPLAY FROM GUITAR HERO

THE THINGS WE'RE STEALING

UNDERTALE-ESQUE BOSSES

- + GAMEPLAY FROM GUITAR HERO
- + STREET FIGHTER-ESQUE COMBOS

THE THINGS WE'RE STEALING

UNDERTALE-ESQUE BOSSES

- + GAMEPLAY FROM GUITAR HERO
- + STREET FIGHTER-ESQUE COMBOS
- + ACTUAL INSTRUMENTS

THE THINGS WE'RE STEALING

NEW IDEAS

UNDERTALE-ESQUE BOSSES

- + GAMEPLAY FROM GUITAR HERO
- + STREET FIGHTER-ESQUE COMBOS
- + ACTUAL INSTRUMENTS
- + COMIC-BOOK THEME



UNDERTALE-ESQUE BOSSES

- + GAMEPLAY FROM GUITAR HERO
- + STREET FIGHTER-ESQUE COMBOS
- + ACTUAL INSTRUMENTS
- + COMIC-BOOK THEME
- + BRANCHING NOTE PATHS

THE THINGS WE'RE STEALING

UNDERTALE-ESQUE BOSSES

- + GAMEPLAY FROM GUITAR HERO
- + STREET FIGHTER-ESQUE COMBOS
- + ACTUAL INSTRUMENTS
- + COMIC-BOOK THEME
- + BRANCHING NOTE PATHS

THE ORCHESTRATOR

THE THINGS WE'RE STEALING

NEW IDEAS

• IN 20XX, VILLAINS LURK AROUND EVERY CORNER

- IN 20XX, VILLAINS LURK AROUND EVERY CORNER
- STOP THEM WITH THE POWER OF MUSIC

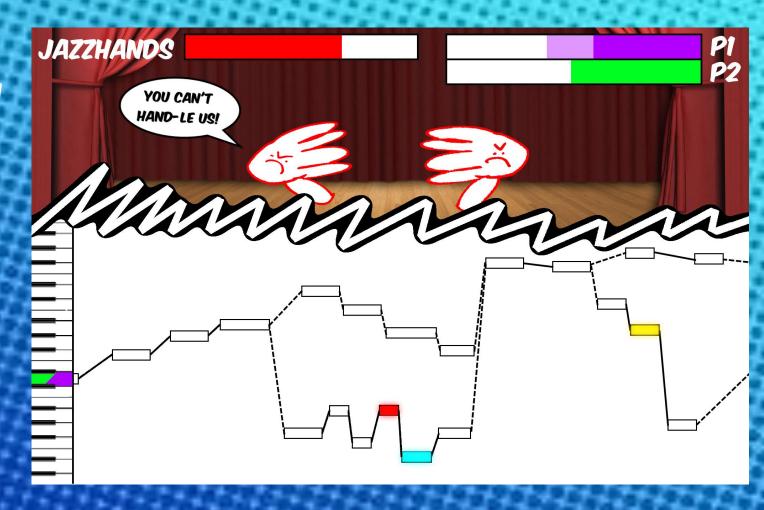
- IN 20XX, VILLAINS LURK AROUND EVERY CORNER
- STOP THEM WITH THE POWER OF MUSIC
- · COMIC BOOK STYLE
 - · THICK "CEL-SHADED" OUTLINES
 - HALFTONE EFFECT

- IN 20XX, VILLAINS LURK AROUND EVERY CORNER
- STOP THEM WITH THE POWER OF MUSIC
- · COMIC BOOK STYLE
 - · THICK "CEL-SHADED" OUTLINES
 - HALFTONE EFFECT



MOCKUP

- BOSS ON TOP
 - · LOOPING IDLE ANIMATION
 - · QUIPS, BAD PUNS, ETC.
- PIANO ROLL ON BOTTOM
 - MULTIPLAYER (SIDEKICK)
 - · PATHS CAN BRANCH
 - POWERUPS ON HARDER BRANCHES
 - · COMBO SYSTEM



TECHNOLOGY

- INPUT METHOD = REAL INSTRUMENTS
 - · MIDI
 - · MICROPHONE AUDIO
 - · REALTIME FFT ANALYSIS FINDS PLAYING NOTE
 - · CLUSTER ANALYSIS FINDS INSTRUMENT BY TIMBRE (MULTIPLAYER)
 - · VIRTUALLY ANY (TONAL) INSTRUMENT
 - EVEN MAIN MENU CAN BE NAVIGATED BY WHISTLING
- ART & SOUND FEATURES
 - · SPRITES, ANIMATION, HIERARCHY (SPRITE I MOVES WITH SPRITE 2)
 - SFX, BACKGROUND MUSIC (DUH!)



QUESTIONS?

THANK YOU!